METROPOLITAN EXPOSITION-RECREATION COMMISSION

RESOLUTION NO. 158

Authorizing the General Manager to enter into a contract with John Spoelstra, Consultant, to develop an agreement to conduct a feasibility report on the concept of Portland sharing the Seattle Mariners professional baseball franchise with Seattle and Vancouver, B.C.

The Metropolitan Exposition-Recreational Commission finds:

1. That the concept of Portland sharing the Mariners for the 1993 season is in the public interest.

2. That a feasibility study needs to be developed projecting what the additional income would be from Portland area for the Club, as well as for the Commission, and what economic impact would be provided the Portland Metropolitan area. This report would include:

a. Radio/TV/Cable income: The electronic media represents very important income for the Mariners.

b. Gate and concession income: This would include pricing strategies and revenue based on various levels of attendance.

c. Properties Income: This includes hats, shirts, jackets, etc. and can be significant income for the Mariners.

3. That the Jon Spoelstra, Consultant, has the expertise to provide the service required.

4. That the Consultant will provide the Commission with an Executive Summary followed by a fully documented report.

5. That the fee for this feasibility study would be based on \$100 per hour, with a ceiling cost of \$10,000.

6. That the Commission's Management Pool Budget for FY 1991-92 has the necessary funds to carry out this project.

BE IT THEREFORE RESOLVED:

That the Metropolitan Exposition-Recreation Commission hereby authorizes the General Manager to enter into a contract with Jon Spoelstra, Consultant, to conduct a feasibility study on the concept of Portland sharing the Seattle Mariners professional baseball franchise with Seattle and Vancouver, B.C. for a cost based on \$100 pr hour, with a ceiling cost of \$10,000.

Passed by the Commission on December 17, 1991.

Chairman

Secretary/Treasurer

APPROVED AS TO FORM:

C METRO General Counsel